



# Inspiring Motivation in eLearning—Self-determination Theory in Practice

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## Self-determination Theory in eLearning

Autonomy	Competence	Relatedness
<input type="checkbox"/> Choose your own adventure	<input type="checkbox"/> Scaffolding	<input type="checkbox"/> Relate learning to job
<input type="checkbox"/> Free play	<input type="checkbox"/> Feedback	<input type="checkbox"/> “We”
<input type="checkbox"/> Options for additional learning	<input type="checkbox"/> Retakes	<input type="checkbox"/> Avatars
<input type="checkbox"/> Re-accessing modules	<input type="checkbox"/> Appropriate challenges	<input type="checkbox"/> Variables
<input type="checkbox"/> “Smart” pre-test	<input type="checkbox"/> Watch, Try, Do	<input type="checkbox"/> Provide personal help/resources
<input type="checkbox"/> Surveys	<input type="checkbox"/> Videos	<input type="checkbox"/> Social media
<input type="checkbox"/>	<input type="checkbox"/> Post eLearning OJT	<input type="checkbox"/> Branching by job function
<input type="checkbox"/>	<input type="checkbox"/> Virtual reality	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/> Game-based simulation	<input type="checkbox"/>
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